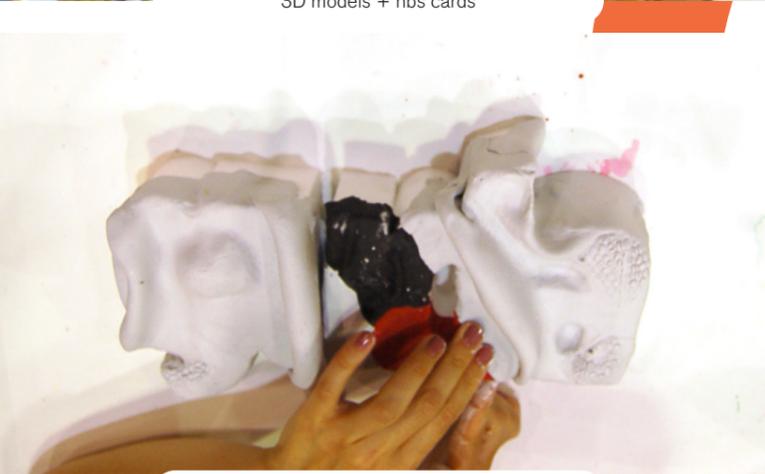


3D models + nbs cards



3D Model thinking



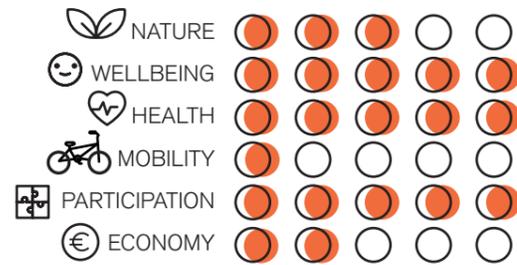
3D Model - Combra

# NBSpart10

# COMMUNITY BASED ARTS PROJECTS

NBSpart10

## CHALLENGES ADDRESSED



## IMPLEMENTATION

SOFT	MEDIUM	HARD
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## REPLICATION POTENTIAL/FLEXIBILITY

LOW	MEDIUM	HIGH
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## AMORTIZATION PERIOD

SHORT	MEDIUM	LONG	NA
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## INVESTMENT

LOW	MEDIUM	HIGH	NA
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## COMMUNITY BASED ARTS PROJECTS

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## DESCRIPTION

A community-based arts project is where an artist works with a community to facilitate a creative process that enables participants to express their needs, aspirations, inspirations, identity or sense of place. Such activities are also referred to as community arts, artists in the community or community cultural development (CCD). Community-based arts projects are increasingly being used because they are able to reach people more deeply, to create bonds between all stakeholders and have a meaningful impact on their lives. This method allows the co-creation and participatory processes participants to "build" objects together and helps people to better understand their common values, system to beliefs and their collective sense of belonging to the places / communities.

## INNOVATION ASPECT

- It engages and involves citizens in co-design processes simultaneously to co-creating real life objects or interventions in their neighborhoods;
- It reinforces the "implementation" orientation since the citizens "see" tangible collective achievements during the process itself. It can test solutions developed in the co-creation process.

## REPLICATION AND SCALABILITY

- Community Based Artes Projects can be used in any territorial context and should host max. 15 participant with one facilitator. If you have more, then you should create more groups;
- In URBiNAT, it being used in several cities with different contexts and goals, demonstrating its replicability and scalability.

## PARTICIPATION PROCESS

### CO-DIAGNOSTIC

It supports the engagement, motivations and "doing" orientation of the citizens and stakeholders in participatory based projects, as URBiNAT.

Depending on the goal, participants share emotions, feelings, express needs and perceptions toward the neighborhoods and build a collective art object. It was associated with different tools such as Serious Games and Community workshops.

### CO-SELECTION

-

### CO-DESIGN

Community Based Artes Projects were organized to support the co-design stages. Simultaneously engage and empower citizens and stakeholders to develop new NBS ideas and proposals for the Healthy corridor, participations were asked to co-design e co-build a collective Art object focusing the specificity and context of each one the Cities. It can be used to test the solutions in a public event to interact with the community.

### CO-IMPLEMENTATION

It will build tangible objects simultaneously to the process actions and activities that will become a symbolic representations of the project.

### CO-MONITORING

-

## BEST PRACTICES and REFERENCES

### LINKS:

URBiNAT Community Based Artes Projects in Porto, Høje-Taastrup and Brussels

In Porto, the community by arts methodology was planned as a public event to test the NBS proposed by citizens, it was called "Experimento". Due to COVID19 restrictions it was postponed.

## COMPLEMENTAR NBS FROM URBINAT

CULTURAL MAPPING

PHOTOVOICE

WALKTHROUGH / FOCUS GROUPS IN SITU

COMMUNITY WORKSHOPS

DESIGN THINKING

LEARNFORLIFE

3D MODEL THINKING