

2022-2023 High School - Artistic Free Skate Rules

The primary focus of the event will be on the skater's ability to artistically express and present a complete composition while demonstrating technical skills.

- **Strong emphasis** will be on five specifically defined components evaluating the artistry of each program and skater. These components are:
 - Expression of the music's character/feeling and rhythm.
 - Finesse, reflect the details and nuances of the music
 - Originality of composition, *creativity!*
 - Multi-dimensional use of space and design of movements
 - Involvement of the skater physically, emotionally and intellectually as they deliver the intent of the music and composition.
- Skaters will skate to the music of their choice. Vocal music is permitted at all levels.
- Level will be determined by the highest free skate test passed. Skaters may compete at the highest level they have passed, or "skate up" up to one level higher.
- Unintended falls, poorly executed skating elements and obvious losses of control will negatively affect the competitor's marks.
- Technical difficulty is not rewarded in artistic free skate.
- Utilization of space and time: good ice coverage and pattern should be attained; program highlights should be spread through the entire performance.

The 6.0 judging system will be used. One mark will be awarded by each judge for each performance. No technical skating mark will be awarded.

TIMING: Timing of the program will begin with the first purposeful movement of any competitor. For performances that are over the time allotment, standard time deductions will apply to the score as per U.S. Figure Skating's current rulebook (Rule 6914 G.). Timing will cease when the last skater comes to a complete stop.

Technical requirements by level are included on the following page.

Artistic Free Skate Levels

Level	Time	Jumps	Spins	Step Sequence
Level A <i>(Beginner, High Beginner & Pre-Preliminary free skate test levels)</i>	1:30 max	3 jumps of choice (may include 1 two-jump combination or sequence)	1 spin of choice	1 choreographic step sequence (covering at least half the ice)
Level B <i>(Preliminary & Pre-Juvenile free skate test levels)</i>	1:40 max	3 jumps of choice (may include 1 two-jump combination or sequence)	1 spin of choice	1 choreographic step sequence (full ice coverage)
Level C <i>(Juvenile, Intermediate, & Novice free skate test levels)</i>	2:10 max	3 jumps of choice (may include 1 two-jump combination or sequence)	2 spins of choice	1 choreographic step sequence (full ice coverage)
Level D <i>(Junior & Senior free skate test levels)</i>	2:30 max	3 jumps of choice (may include 2 two-jump combinations or sequences)	2 spins of choice	1 choreographic step sequence (full ice coverage)