Philmont Programs and Treks

Pete Stark NCAC High Adventure Committee November 21, 2021

The Philmont Trek

- 11-day/10-night backpacking trips (also 9- and 7-day) (Sat/Sun only)
 - 35 pre-selected itineraries ("treks")
 - 50 90+ miles total length
 - Elevations range from 6,500 feet (base camp) to 12,441 feet (Baldy)
- All cooking is done on backpacking stoves
- Two days of training by a Philmont Ranger

The Philmont Trek

- All personal gear, crew gear and food is carried on your back (30-50+ lbs.)
- Each night is spent at a different backcountry camp (100+ total camps)
- Program opportunities at ~37 backcountry staff camps



Common Terms/Concepts

- "In Over The Tooth" vs. Turnaround/Trailhead
- The Baldy Loop/Layover Day
- "Doing program" (staff camps)
- Food pickup
- Conservation project
- Trail camps
- Dry camps
- Long days (miles, elevation, program, conservation project)
- Sister crews

Choosing A Trek

- Things to Consider:
 - Program Opportunities
 - Decide AS A CREW which programs you want to do
 - Many popular programs are offered at multiple camps (rock climbing, horseback riding, spar pole climbing)
 - <u>May</u> be able to do program at a pass-thru camp (depends on demand from crews that have it on their itinerary)
 - Total Mileage
 - Difficulty (Trek rating)
 - North or South or both (2 in '21, more in '22?)
 - The High Peaks Baldy, Phillips, Tooth of Time
 - "Other factors" (later)



Avoid...

- "Under-Trekking"
 - Choosing a Trek That Is Too Easy
 - Too Much Down Time
- "Over-Trekking"
 - Doing More Miles Than Crew Can Physically/Emotionally Handle
 - Missing Program Opportunities
 - Constantly Hiking

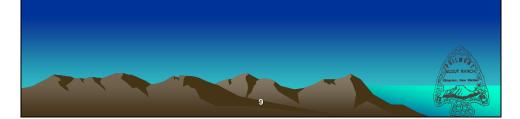
The Trek Selection Process

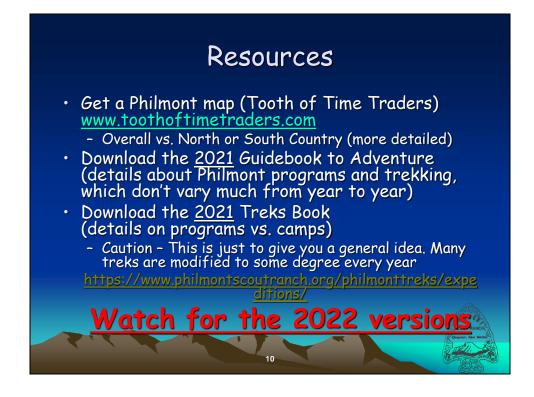
- Treks Book and Guidebook to Adventure will be online on December 8th (e-mail notice to lead advisors, as registered in Gateway)
- Includes day-by-day trek breakdown, with programs, map elevation profiles, food pickups, conservation projects, etc.
- Trek selection (lottery) registration opens January 12, closes February 16

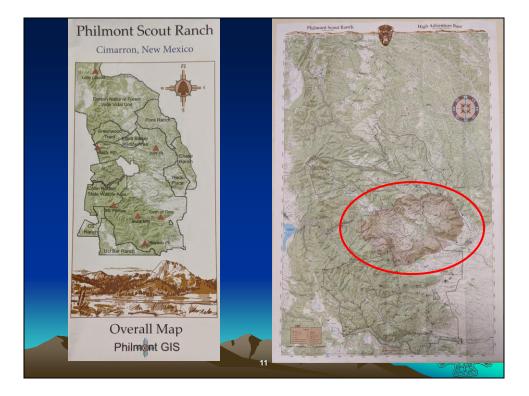


Selecting Your Trek

- Crew collects and reviews resources
- Crew meets to review programs, collect interests, and discuss trek difficulty
- Crew meets to select top six choices (eight if sister crews)







Program Descriptions Guidebook to Adventure

<u>Blacksmithing</u> The ring of hammer striking iron echoes through the mountains around Back Mountain, Cyphers Mining of Fench Henry, Meta/Station, and Rayado/ Kit Carson. Here staff blacksmiths will acquaint you with a working forge. blower, leg wice, hardie, and an array of tongs used to grip red-hot iron. They will discuss and demonstrate techniques for firing the forge, working metal, and tempering the finished product.

Burro Packing

No animal is more closely associated with the colorful history of the Southwest than the burro. Burro packing methods are explained at demonstrated at *Ponil* and *Miranda*. Your tents and food may be packed on burrows using a diamond hitch.

Burros are available for use on the trail in the northern portion of the Burros are available for use on the trail in the northern portion of the ranch, starting or ending at Ponil and Miranda. Duror trays (holding pens for overnight stops) are located at Ponil, Pueblana, Miranda, Elkhorn, Flume Canyon, Head Of Dean, and Baldy Skyline. Hay for feeding is provided at these camps. If your titnerary provides for packing burros, take advantage of this unique opportunity to pack them just as the miners once did. All crews on a Burro Itinerary must take a burro.

Cantina

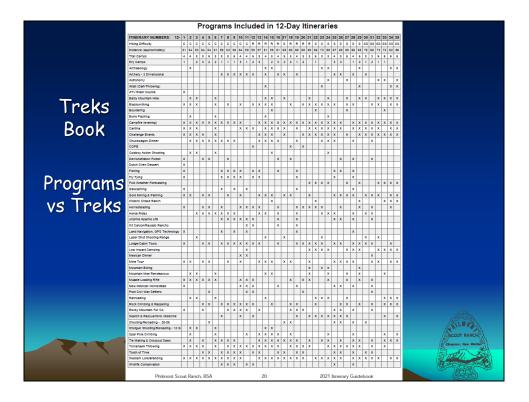
Abreu and Ponil offer the opportunity for a thirst-quenching root beer in a Mexican or Western-style cantina. You can buy root beer for your whole crew or a cup for yourself.

<u>Challenge Events</u> A series of activities that will test the teamwork, skill, and resourcefulness of your crew awaits you at *Dan Beard, Head of Dean*, and *Urraca*. While the challenges can be met by every crew, the real contest is with yourself. Did you do your best? How would you do better next time?

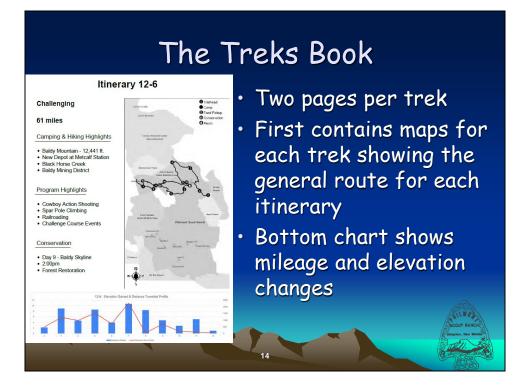
12

GLM 0%





This might be the single most important page for picking a trek, because it shows which programs are available on which treks. Later there will be an example of how to use it.



This and all the later sample pages use the same trek -2020 Trek 17- to illustrate the analysis.

The Treks Book Day Camp Miles Gain Loss Program Features Food Pickup The second page 1 Camping HQ Opening Campfire 2 McBride Caryon ⁴ 2.2 48.2° 88 Rangee Training, Water @ South Ponit, Trail Camp 3 METCALF STATION 9.0 1.210° 1.082° Climb Hart Peak, Petroglyph Tour @ Indian Writings, Raidming, Blacksmithing, Campfire • 1 Camping HQ 2 McBride Canyon Camping HQ for each itinerary Raitroading, Blackentifting, Campfire 4 DAN BEARD 4.7 982 308' Challenge Course Events 5 Dean Skyline⁴ 8.6 1,513 977 Trail Camp 6 SANTA CLAUS 4.0 739 717' 12 Gauge Sholgun Shooting and Releading 7 Black Horee Creek 10.7 2.280' 1,650' Maxwell 8 Maxwell 8.4 9 1,327' Cline Baidy Montain's Montain Man Rendszvous @ Ponil contains a daily Baldy Town breakdown of 8.4 49' 1,237' Climb Baldy Mountain; Mountain Man Rendezvous @ Miranda; Trail Camp 8 Maxwell Nurranda; Irail Camp 9 Baldy Skyline 4.8 705' 169' Pick up Burros @ Miranda; Conservation Project camps you will stay a catego segmine 4 = 0 1/20</th at, program (d) = Dry Camp (s) = Showers may be available (μ) - το same μ² - source and μ² estimates Departs from Camping Headquarters on Day 2 for Six Mile Gate Trailhead to go to McBride Carryon Camp Returns to Camping Headquarters on Day 12 from Pronil Trailhead This is a Burro Packing Ilturerary. If your crev chooses it, they MUST TAKE THE BURRO. Horse rides require that all participants weigh 200 lbs. or less. Spots limited, sign up in Logistics before de opportunities, food Campsite Elevations: 7,037 Minimum, 9,596 Maximum Camps: 5 Staffed, 5 Trail, 2 Dry Camps Conservation: Boldy Skyline Sectional Maps: North pickup points, etc. Crews passing through staff camps may have an opportunity to participate in some, but not al, program opportunities in the camp, based on availability. NO CHANGES ARE FOSSIBLE FOR CAMPS, FOOD PURCHES, OR BUST TRANSFORTATION AFTER ITINERARY SELECTION. Philmont Scout Ranch, BSA 38 2021 Itinerary Guidebook 15

This page is the key to much of the later analysis of a trek - it's crammed with a lot of information in a small space.

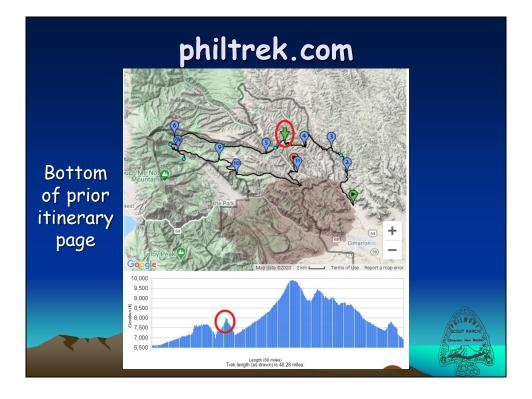
Online Resources

- Philtrek.com
 - Programs, itineraries and detailed maps of every
 2021 itinerary and trail segment (2022 sometime after Treks book is released)
- www.philsearch.org
- www.sccovington.com/philmont
 - Click on Philmont and General Information
 - Click on Itinerary Selection

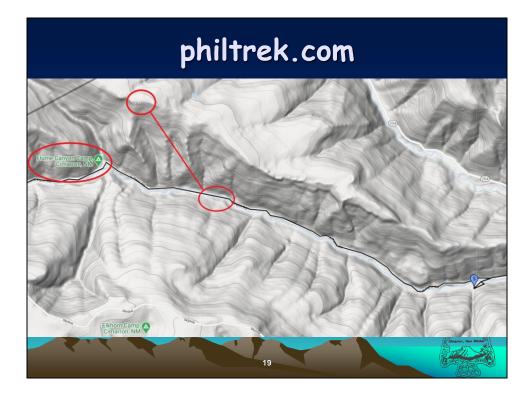


	p	hil	tre	k.com			
12-day Treks 9-day			ay Treks	Trails	About		
ITINERARY SELECTION PROCESS		Nine Mile Day Not		ing back to Base Camp. Program	-		
Top 3 Choices — Find the ideal itinerary! Itineraries at a Glance		1	Base	Opening Campfire			
Compare / Overlay Itineraries		2	Hells Fire Canyon	Ranger Training; Trail Camp; Low Impact Camping			
		3	Chase Canyon	Rock Climbing @ Chase Cow Trail Camp; Low Impact Camping			
CAMPS FILTER		4 (s)	Indian Writings	Archaeology			
PROGRAMS	~	5	Dean Cutoff	Burro Packing, Campfire (evening), Cantina, Chuck Wagon Breakfast, Chuck Wagon Dinner, Horse Rides, Trading Post and Commissary, Western Lore @ Ponil Trail Camp			
2020 ITINERARIES		6	French Henry	Campfire (evening), Continental Tie and Lumber Company @ Pueblano			
17	~		13)	Baldy Mountain hike, Blacksmithing, Gold Mining and Panning			
RENDEZVOUS		7	Ute Meadows	Baldy Mountain hike, Trading Post and Commissary @ Baldy Town Trail Camp			
1	~	8	Ute Meadows	Black Powder Rifle, Burro Packing, Mountain Man Rendezvous @ Miranda Trail CampLayover day			
SPECIAL REPORTS		9	Head of Dean	Challenge Events			
Changes from previous year		10	Santa Claus	Shotgun Shooting / Reloading 12 guage			
Turnaround usage		11	Trail Canyon	Trail Camp	201		
Camp usage (Crew load) Camps not used		12	Base	Awards Campfire	0		
Archives — view itineraries from a previous year	r	Departs fr	Departs from Camping Headquarters on Day 2 for Chase Turnaround to go to Hells Fire Canyon Camp.				
				ers on Day 12 from 9-Mile Gate Turnaround.	re Maxieo		
		Campsite Camps: Sectional	4 Stat	Minimum, 9,600' Maximum fed, 6 Trail (0 dry) Camps; 1 Layover Vidal, North			

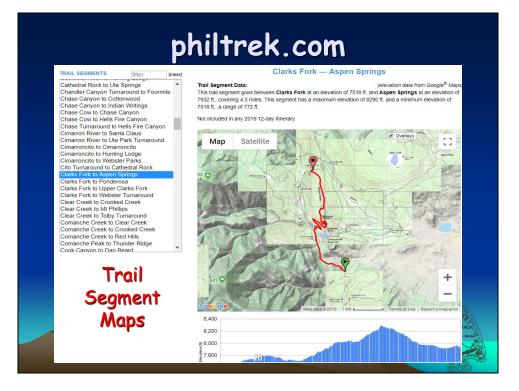
On the Philtrek site, this itinerary overview is essentially identical to the page in the Treks book – but this is only the top half of the web page.



The bottom of the page contains a zoom-able image of the entire trek, and if you mouse over the elevation profile at the bottom, the green arrow moves along the map at the top.



You can zoom all the way in to see the elevation markings on the contour lines – here showing the first part of the trip from Day 5 to Day 6, where the conservation project is at Flume Canyon.

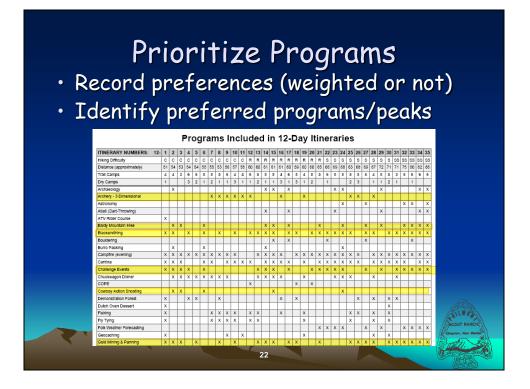


The trail segments portion of the site will show you the detail of any single trail segment, with elevation profile.

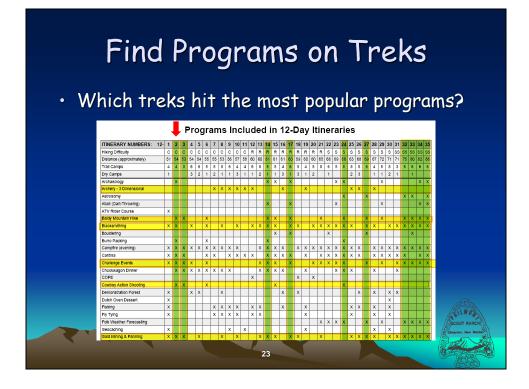
Review Programs

- Everyone reviews the program descriptions in Guidebook to Adventure
- Discuss programs as a group to ensure everyone knows what each is about
- Identify programs your crew is most interested in

Remember - you can't do everything!



This is a sample (randomly selected) of how you might highlight the programs that the crew indicates are their preferred ones. (This is only the top half of the page.)



Here we illustrate where you count how many treks (green) hit the most of the preferred programs (yellow). In this case, all the green treks hit four of the yellow programs – oddly enough, Trek 2 actually hit five of the randomly selected ones.

New Tool for 2021

- In 2021, Philmont announced a new tool for evaluating treks, called Itinerary Explorer
- This will allow for an automated approach to the sort of analysis described in the prior slides for assessing crew interests and identifying treks that match them
- It doesn't appear to be available until the new Treks book is released
- However, it doesn't provide for the type of analysis described on slides 27-29

Crew Capabilities

- Evaluate the capabilities of your crew carefully when choosing how strenuous your trek might be
- Crew members should discuss any limitations or concerns they may have
- Advisors need to know the experience level and capabilities of ALL members
- It may be helpful to decide first how strenuous a trek your crew should choose, keeping in mind that less time may be available for programs on tougher treks

The Trek Shortlist

- Meet to identify the crew's trek choices
- Make sure your crew understands that it may not be possible to capture every single program activity they desire

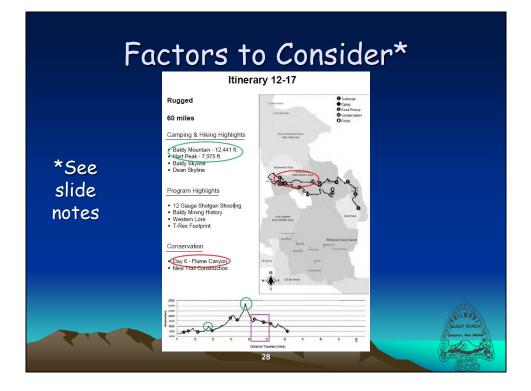
This should produce a list of ~8-10 treks

There are no bad treks (just poorly chosen ones)

Evaluating Treks

Factors to consider

- Program, program, program!!!
- High peaks
- Multi-program camps
- Daily mileage and elevation change
- Food pickups number and spacing
- Conservation project and what else?
- Layover days
- Dry camps (meal options)
- Hot breakfast (yes, you can tell which days).



- The first page for any trek will highlight things like peaks (green circle), matching the obvious peaks on the elevation profile (also green)
- It will also point out the day and location of the conservation project (red circle), which can be spotted on both the map and the elevation profile (red circle and rectangle). In this case, the point of concern is that conservation is always a 3-hour project (9 AM-noon or 1-4 PM), and here it's on a long hiking day.

Day	Camp	Miles	Gain	Loss	Program Features	Food Pickup
1	Camping HQ				Opening Campfire	
2	Hells Fire Canyon	3.9	485'	246'	Ranger Training; Main House Tour @ Chase Ranch; Trail Camp	Camping HQ
3	Chase Canyon	3.7	453'	148'	Rock Climbing & Rappelling, Bouldering @ Chase Cow	
4	INDIAN WRITING	5.1	777'	956'	Archaeology, Atlatl Darts, Petroglyph Tour	
5	Dean Gutoff	5.8	1,339'	987'	Western Lore/Branding, Cantina @ Ponil; Trail Camp	Ponil
6	FRENCH HENRY	9.1	2,913'	687	Tie Making @ Pueblano; <u>Gold Mining & Penning, Mine</u> Tour, Blacksmithing	\frown
7	Ute Meadows	3.8	222'	691'	Mining History & Assaying @ Baldy Town; Trail Camp	Baldy Town
8	Ute Meadows (9.6	3,331'	3,365'	Climb Baldy Mountain; Mountain Man Rendezvous, Tomahawks @ Miranda; Trail Camp	,
9	HEAD OF DEAN	5.3	600'	1,019'	Challenge Course Events	
10	SANTA CLAUS	3.9	305'	603'	12 ga Shotgun Shooting & Reloading	
11	Trail Canyo	9.2	699'	2,102	Water @ Middle Ponil) Trail Camp	
12	Camping HQ	0.5	13'	130'	Hike to Nine Mile Trailhead; Awards Campfire	\smallsetminus
	(d) = Dry Camp (s) = Show arts from Camping Head arns to Camping Headqu	lquarter	s on Da	ay 2 for	Chase Trailhead to go to Hells Fire Canyon Camp Nine Mile Trailhead	

- Blue circles highlighting showers and dry camps; with the dry camp, it usually identifies the nearest water, where you can either haul it from or (if on the way) consider cooking dinner at lunch time where you have water. Also pay attention to how soon the next day you get to water again.
- Red circle conservation is noted at bottom as being at Flume Canyon, but is NOT identified in the list of activities (as it usually is, but not always); as noted on previous slide, it's on a day where (purple circle) you are otherwise hiking 9.1 miles, to say nothing of gaining almost 3,000 feet in elevation. On top of that, there are at least TWO programs at French Henry (blacksmithing and gold mining/panning), and normally a third (mine tour, which might be cancelled as a covid countermeasure). So the caution is to watch for having to do a 3-hour conservation project on a long hiking day with one or more programs at the far end. (Somewhere there was another trek in which not only was the project on a long day, with program somewhere, but it ended up at a dry camp.)
- Black circle food pickups are normally 3-4 days apart, meaning you pick up that many days food. In this case, picking up at Baldy Town means picking up 5 days of food, which is a LOT. The offsetting factor on this trek is that the next day is the Baldy layover day, so you won't actually be carrying 5 days of food the first day, and if you're lucky, you can get back in time for lunch on day 12 since it's only half a mile to the bus that

morning, so you might not have a lunch to carry for 4 days. The caution is to look at the number of days between food pickups, especially when there are only two as on this trek.

Prioritizing Treks

- Go over the pros and cons of each trek before trying to rank them
- Have the Crew rank them from 1 to 6 (or 8)

The trek selection lottery will take place in mid-February, and you will have the results almost immediately

Final Thoughts

- Choosing treks is the crew's responsibility
- There are many similar treks. If the crew picks some that are similar, they are all but certain to get something they will enjoy.

